Praject Shrestha

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Open Source project contribution: 2023

Projects:

1. IceCubesApp - On Going

Contribution details:

- I got to work with talented developers of the international swift community for this open source project and contributed to the theming of the whole application.

Project link: https://github.com/Dimillian/IceCubesApp

Latest Freelance projects taken during period of 2020-2023

Projects:

- 1. Affix Audio (iOS, Swift) On Going
- 2. Connected Farmer (iOS, Swift)
- 3. TamusKollection (Flutter, Dart)
- 4. Metta.Social
- 5. Bamboo Cloud (iOS, Swift & Objective C) On Going

Frameworks, SDKS, Technologies:

- Flutter, iOS SDK
- Coredata, SwiftUI, Combine, UIKit, AVFoundation
- Firebase

My roles in these freelance project is as follows:

- 1. Native iOS Developer
- Responsible for delivering reusable components that other developers in the team used throughout the application. Making sure the interface of the reusable component is very clean and easy to use.
- 2. Lead Developer
- Responsible for setting up architecture and coding manifesto for diverse group of iOS developers under me.
- 3. Product Owner responsible for product concept, delegating tasks to designer, backend developer and front end developer and monitoring project progress.

Time: 2019 Nov - 2022 Aug

Position: Senior iOS Developer

Company: Spiralogics International Nepal

Programming languages that I have used:

- Swift, C# , Dart, Javascript

Frameworks, SDKS and Database

- iOS Native SDK, Xamarin, NodeJS (Express) with MongoDB, Flutter, SwiftUI, Combine

Programming Paradigms:

- MVC
- MVVM
- Protocol Oriented Programming
- Dependency Containers

Tools and Technologies - Mobile

- Geo Fencing
- Microsoft Authentication Library (MSAL) for authentication
- Custom Charts
- Realtime chat using Twilio, Phone Authentication, SMS API
- SandDisk SDK Integration (Manage files in Flash Disk through lightning port)
- Moya for Web Service consumption
- Custom URLSession for Web Service consumption.
- Coredata for Offline Storage
- Twilio phone authentication
- Antmedia server for Video Streaming (WebRTC)
- AVFoundation for video playback
- Universal Links
- Push Notification (One Signal, Firebase)
- Xamarin Xaml, Converter, Native Bindings, SQLite, Modular Architecture
- **Flutter** Canvas API for scalable responsive UI design with geometric calculations. Custom touch handlers.

Tools and Technologies - Backend

- JWT Based authentication token
- OAuth Authentication Flow For Strava Login
- FirebaseAdmin integration for push notifications
- Axios to pull data from Strava API
- FirebaseAdmin integration for push notifications
- Exposed a REST API for client application using Express
- SwaggerJSDoc for API documentation.

- Aggregate framework and mongoose for MongoDB database queries and schemas.

My Core Responsibilities while in Spiralogics is:

- Writing code in day to day basis
- Programming Language I had to code on were: Swift (Natvie iOS), C# (Xamarin), Dart (Flutter) and Javascript (NodeJS)
- Reviewing pull requests and pair programming.
- Involved in architecting projects for performance optimizations.
- Closely involved in making mobile friendly API-Guidelines.
- Consult and give feedback to designers and UX/UX improvisation
- Help project managers estimate the level of effort for completion of tasks for the technical team.
- Conduct technical knowledge sharing sessions for the team for collaborative learning and growth.
- Mentoring junior developers.

Projects Involved during my tenure at Spiralogics:

A. FlyExclusive: (iOS, iPadOS, Swift)

B. FlyExclusive El (iOS, Swift)

C. AdKaddy (iOS, Swift)

- 1. Playstore Link
- 2. Appstore Link
- D. SpiralogicsPlus (iOS, Android, Xamarin Forms, C#)
- E. Nepal Sambat
 - 1. Playstore Link
 - 2. Appstore Link
- F. WalkSafer
 - 1. (Link to the appstore)
- G. GetFit (NodeJS, Javascript, MongoDB)
- H. Bracketlt (Flutter, Dart) (Appstore Link)

Time: 2018 Jan - 2019 October

Position: Co-Founder

Company: Appricious Inc

During this time I explored some entrepreneurships with co-founders in a team. We started a project especially for Restaurant Management with main focus on management of Kitchen Tickets and Bar Tickets.

Responsibility:

- Managing Technical Team consisting of Android Developer and .Net Developer

- Involved in market research for polishing product requirement
- Involved in onboarding designers for creating design of tablet, mobile and web-application.
- Involved in hiring process of developers
- Involved in organizing daily standups with the team.

Time: 2016 July - 2017 December Position: Senior iOS Developer

Company: <u>EeposIT Holdings Nepal</u>, Old Baneswor, Kathmandu

Projects Involved in:

- 1. Vite Exclusive Events (Social Networking App For Events)
- 2. Merge (Social Network Handle Aggregator)
- 3. GameTrove (Web Games Aggregator).
- 4. NHS(Nory's Home Service)
- 5. Debut (Worked on expanding features of preexisting app)

Libraries, SDK, API, Frameworks Used:

- 1. Social Login (Twitter, Facebook, Google, Linkedin)
- 2. Firebase For Realtime Chat
- 3. Alamofire for Networking
- 4. Uber SDK
- 5. Facebook iOS SDK
- 6. SDWebImage for image caching
- 7. Crashlytics

While in EeposIT my responsibilities were:

- 1. Training/ Assisting junior iOS Developers
- 2. Monitoring pull requests
- 3. Writing Code
- 4. Help on estimation on projects to management
- 5. Assisting designers on iOS Specific designs.
- 6. Discuss data requirements for the app with backend developers to assist them in API development.

Time: 2015 April - 2016 June

Position: iOS Developer

Company: Ekbana Solutions, Kupondole, Kathmandu.

Projects Involved in:

- 1. AlmostME (Surveying App) (Objective-C)
- 2. Edvelop (iPAD App assisting communication between, student and teachers) (Objective C)

Time: 2014 July - 2015 April December

Position: iOS Developer

Company: A.M Nepal, Tripureswor, Kathmandu.

Projects Involved in:

- 1. Bump Into Mums (Events listing & searching app for mothers) (Objective C)
- 2. Kew Local (Business Listing Apps) (Objective C)

Features that I have worked on:

- 1. Distance based filtering of events. Events filtered based on proximity to the user's current location.
- 2. Offline data storage and database synchronization with the server.
- 3. Pushing form data including images and text.
- 4. Social Network integration for sharing event information.
- 5. Customized map annotations.
- 6. Worked on Integrating apps with JSON API.

Time: 2014 April - 2014 July Position: iOS Developer

Company: Maxblogpress, Gairidhara, Kathmandu

My job was to reskin various games based on Cocos2D. I worked on implementing various features such as:

- 1. In-app purchases
- 2. Game Center Integration
- 3. Ad Network Integration (Vungle, Admob, Mopub)

iOS Projects taken as Freelancer throughout my career:

- 1. Aval Pay: (Objective-C) I was hired to fix various bugs in this pre-existing app.
- 2. Banco Agrario: (Objective-C) A implemented AR feature and various layouts in this app.
- 3. SeenIt: (Objective-C) App for fashion enthusiasts.
- 4. Veggie Rating: (Swift) Restaurant review and rating app.
- 5. Popular Cars (Swift): App for booking a ride for hire.
- 6. **WizardOfNumbers(Swift)**: Simple math game/ memory training game totally based on the UIKit framework in iOS.

I have developed following android apps as personal project:

- 1. **Showtime**: (App for viewing information regarding schedules of various programs on different TV Channels)
- 2. Quiz app.
- 3. EPS Topik Result:

My responsibilities in the personal projects were:

- 1. Development of API using NodeJS
- 2. Web Scraping using Cheerio in NodeJS for data.
- 3. Development of android app using Kotlin

Links for the app that I have worked on (Sorted Latest First)

- 1. Debut
- 2. Merge
- 3. Vite Exclusive Events
- 4. Big Mart
- 5. Kew Local
- 6. Bumps into Mums
- 7. Ace Casino Roulette Royale
- 8. Hidden Captain
- 9. AAA 2048

Public Profiles:

Github Repo:	https://github.com/PrajeetShrestha
Stackoverflow	http://stackoverflow.com/users/3425884/prajeet-shrestha
Linkedin	https://np.linkedin.com/in/prajeet-shrestha-4ab2428a

Languages

Nepali, English, Newari